Winter 2027 USTA Junior Team Tennis League Rules

1. TENNISLINK

Registration for teams and players must be submitted online using the TennisLink program - http://teamtennis.usta.com.

Teams will be responsible for the accuracy of their information. **Once a player is added on TennisLink, there are no refunds, under any circumstances.** Please check all player eligibility requirements PRIOR to registering the player. Any questions or concerns should be addressed prior to registering on TennisLink.

2. SAFEPLAY PROCESS

As a captain, you MUST complete the SafePlay process before you will have access to create a team in TennisLink. If you are a returning captain, you can go to https://usta.com/safeplay to check your status. Please check your expiration date as you will be LOCKED OUT of TennisLink if you don't renew before the expiration date. To complete the SafePlay process, follow the steps here: https://customercare.usta.com/hc/en-us/articles/360041617612-How-to-Become-Safe-Play-Approved-Renew.
You must be approved before you can create a team in TennisLink and the screening approval can take up to 10 business days. We cannot guarantee team entry if the screening is not submitted with enough time for clearance and team submission.

3. AGE ELIGIBILITY

All players participating in the Winter season must remain age eligible through August 31st of the Championship Year.*

*8U – REMAIN 8 OR YOUNGER THROUGH FEBRUARY 20, 2027 (end of winter season)
10U – BORN SEPTEMBER 2016 & YOUNGER
12U – BORN SEPTEMBER 2014 & YOUNGER
14U – BORN SEPTEMBER 2012 & YOUNGER
18U – BORN SEPTEMBER 2008 & YOUNGER

4. LEVEL ELIGIBILITY

Important to read before leveling your team or registering for a team.

The USTA Junior Team Tennis play levels are defined as Beginner, Intermediate and Advanced. Please read the guidelines below to determine the appropriate level for all players on your team. When

leveling teams and creating divisions, we work with who has registered for the season. Teams may be placed in a higher level at the coordinator's discretion, if this needs to occur to create a complete division, the team captain will be notified by a coordinator.

Beginning Fall 2023, the SJTTL programs in USTA Southern will use the ITF World Tennis Number to promote level based play across the Section.

- 40-1 scale, with 40 (minimum) being a beginner player and 1 (maximum) being an elite professional.
- Players will have a separate WTN for singles and doubles rating. The registration platform only considers a player's Singles rating at time of registration.
- Players with a low confidence factor will have the option to sign up in any division. Players with a medium confidence factor will have the option to sign up in a Beginner division.
- Players can locate their rating as well as JTT Results within their usta.com profile.
- Junior Rating Search (tennislink)
- Junior Player Search

The rating bands for SJTTL are as follows:

Division	Eligible WTN Range	Ineligible WTN Range
12 & Under Beginner	40-31	*30.9-1
12 & Under Intermediate	40-29	28.9-1
12 & Under Advanced	40-1	NA
14 & Under Beginner	40-29	*28.9-1
14 & Under Intermediate	40-27	26.9-1
14 & Under Advanced	40-1	NA
18 & Under Beginner	40-27	*26.9-1
18 & Under Intermediate	40-23	22.9-1
18 & Under Advanced	40-1	NA

***ONLY USED IF PLAYER'S WTN HAS HIGH CONFIDENCE (as of 10/1/26)**

***For BEG level eligibility please reference the ineligible lists at www.ustaatlanta.com/winterjtt to determine your player's eligibility. These lists show the players that are ineligible for BEG for Winter 2027.**

Please note: *The system will* ***NOT*** *stop an ineligible player from registering for a beginner team. It is the responsibility of the captain and parent to check the level eligibility guidelines prior to registering. Level eligibility will be manually checked by USTA Georgia for players registered for beginner teams. Any ineligible player that plays in a match will have those points forfeited to the opponent.*

In 12U divisions, a player may play Green or Yellow based on PlayTracker regulations/allowances. For more information, please visit: https://netgeneration.usta.com/us-en/the-net-generation-playtracker.html

In 10U divisions, a player may play Green or Orange based on PlayTracker regulations/allowances. For more information, please visit: https://netgeneration.usta.com/us-en/the-net-generation-playtracker.html

5. LEAGUE FORMAT (Court Size and Ball Color)

Division	Level	Court	Ball	Racquet
8U	BEG INT	36'	RED	Must be 23" or smaller*
10U	BEG INT	60'	ORANGE	Must be 25" or smaller*
10U	ADV	78'	GREEN	
12U	BEG INT	78'	GREEN	
12U	ADV	78'	YELLOW	
14U	BEG INT ADV	78'	YELLOW	
18U	BEG INT ADV	78'	YELLOW	

*****If a player does not have a proper size racquet, a racquet should be borrowed from another player for the match.

6. COURTS

Each team must guarantee use of at least two (2) courts at the same address and of the same surface.

As a courtesy to your opponents, you should advise them in advance if using clay courts. Scheduling cannot accommodate any more than 2 teams per multiple of 2 courts. Example: 2 courts available, 2 teams permitted; 4 courts available, 4 teams permitted; 6 courts, 6 teams permitted, etc.

If you would like to update your JTT court availability, please email Amanda Hunt (amanda@ustaatlanta.com) with the facility and number of courts available for Junior Team Tennis by December 2nd. This will help when scheduling numerous teams at a facility.

7. TEAMS/ PLAYING TWICE

12U/14U/18U - Each roster must be submitted with a minimum of 8 players, 4 boys and 4 girls.
10U – Each roster must be submitted with a minimum of 4 players, any combination of boys/girls.
8U- Each roster must be submitted with a minimum of 4 players, any combination of boys/girls.

Any two players may play two positions per match (referred to as "playing twice"). Note: This rule has been updated in an effort to better help teams avoid forfeits. **The same players may not play twice in more than two matches per season.** Abuse of this rule will result in a loss of points. Playing twice will not be permitted in the playoffs or City Finals. In order to avoid forfeits, it is recommended to have more than the required minimum on your roster.

PLAYING ON MULTIPLE TEAMS - Players may play on two junior USTA Atlanta rosters per season. Players that are on two rosters in the same season must play in two different age groups. In addition, both teams must be at or above the player's skill level. Players that are found to be registered on two teams within the same age group will be removed from the team that they last registered for. Any matches played for that team will be scored as defaults.

8. ADD-ONS

A team can add any number of players throughout the season. **Players must check the level eligibility guidelines before registering for the team.** Abuse of this rule may result in disqualification and loss of all points won by that player. Captains are responsible for the accuracy of the skill level of their added players.

**For teams registered at the beginner level, the system will not stop an ineligible player from registering for the team. It is the responsibility of the captain and parent to check the level eligibility guidelines prior to registering. Add-ons during the season will be checked every Thursday morning. Any ineligible player that plays in a match will have those points forfeited to the opponent.

Add-ons will be accepted up until the last regular season match. However, a player must have credit for two regular season matches to be eligible for playoffs.

Captains may contact the USTA Atlanta office or their age group coordinator if they have any questions prior to adding a player.

9. INELIGIBLE PLAYER

Players MUST be registered on the team roster in TennisLink prior to match play. Failure to adhere to this rule will result in loss of points.

10. PLAY-OFF ELIGIBILITY

All players must play in at least two (2) team matches (separate match numbers), **one of which can be a default**, in order to be eligible for USTA Atlanta league Playoffs & City Finals.

Players can advance with their winning local team to the Georgia State Championship if they have met all eligibility requirements and have played in at least two (2) team matches (separate match numbers), one of which can be a default.

11. TEAM CAPTAINS

Parent captains are required for all teams. Pros are permitted to be co-captains. In the presence of special circumstances, we will consider pros as captains and review each such situation on a case by case basis. Exceptions will be granted sparingly and only upon a showing of need. Please contact Amanda Hunt, the Director of JTT, at the USTA Atlanta office if you are a pro seeking to be sole captain of a team.

Team captains should work together to ensure a smooth, positive experience for all. Team captains listed on TennisLink must be accessible to all teams in the division and to the coordinator. Information on TennisLink must be accurate. Corrections to a captain's information can be made by sending an email that includes the captain's USTA # to memberservices@USTA.com or by calling 1-800-990-8782. Your job goes beyond your team. Team captains may be captain of one team only. Completion of the SafePlay process is mandatory for all team captains and co-captains.

12. COORDINATORS

Each age group has a coordinator. Questions regarding leveling, add-ons, and scorecard corrections should be directed to your assigned coordinator. Only captains should contact the coordinator. Parents should direct their inquiries to the captain to be forwarded to the coordinator. If a conflict arises that cannot be resolved by the team captains within the rules, the coordinator should be contacted, but only after all efforts by team captains have failed. All official grievances must be submitted by the team captain via email to the coordinator with a copy to the USTA Atlanta Director of Junior Leagues within 5 days of the scheduled match being protested. The grievance form can be found on the Captain's Corner portion of the USTA Atlanta website at www.ustaatlanta.com/cc.

13. MATCH FORMAT/ORDER OF PLAY

12U/14U/18U - Boys singles, girls singles, boys doubles, girls doubles and mixed doubles. This should be the order of play unless otherwise agreed upon.

10U – Gender Neutral; 2 lines of singles, 1 line of doubles. Order of play: #1 singles, #2 singles, #1 doubles. This should be the order of play unless otherwise agreed upon.

8U-Gender Neutral; 4 lines of singles; these lines can be a combination of boy v. boy, girl v. girl, and girl v. boy.

The season shall be a round robin or double round robin with each team playing every other team in its division. When players are playing twice, the order of play should be adjusted, in advance of match day, so that the affected positions are played first and last, whenever possible.

14. SETTING UP A MATCH

As a courtesy, home team captains should contact visiting team captains at least 4 days prior to dual meet in order to discuss directions, order of play, etc. The home team captain should inform the visiting team captain of the type of court surface that will be used for the matches and number of courts available. The home team should provide the balls for the match and keep the balls at the conclusion of the match.
Teams are expected to play on the scheduled match days as "team" tennis, but with the agreement of both captains, scheduled matches can always be played earlier than the scheduled date. However, if a match is scheduled to be played earlier, the coordinator must be notified. **You may only ask the opposing team captain once to play early. If their answer is no, the match must be played on the default day.**

Playing matches early should be the exception and not the rule. Matches may not be scheduled to play after the TennisLink scheduled date and time – NO EXCEPTIONS! If a captain is not available for a particular match or cannot stay for the duration of a match, a designated replacement, who has been informed of the rules and regulations, must be named. Replacements must have rules on hand. Extra copies are available on the USTA Atlanta website. If line-ups cannot be agreed upon, teams must play the positions in order as described in Item #13 Format/Order of Play.

15. TEAM FORFEITS

Teams are encouraged to work together to avoid position defaults for a dual match. If a team defaults an entire match during the season, it may have all matches to date nullified and may be treated as a bye for the remainder of the season. A team that forfeits an entire match or a team that has excessive defaults (an average of more than one default per match) may be withdrawn from the current season and suspended the following season. Players may not register to another team in the same age group. Failure to adhere to this rule will result in disqualification.

16. SCHEDULE CONFLICTS

We are aware of the overlap of USTA Jr. Team Tennis and USTA Business Women's leagues in the winter as well as ALTA Mixed Doubles on the default day in the winter. In the event of a scheduling conflict during the overlap with either league, the options are as follows:

1. The visiting team has the option of offering courts at their facility.

2. The match may be played earlier in the week.

3. If no time can be agreed upon, the match must be played on the home team's courts on the first available court at the completion of the other leagues' matches.

DEFAULT INFO: IF YOU HAVE TO PLAY A MATCH AFTER THE COMPLETION OF ANOTHER LEAGUE MATCH, THE DEFAULT RULE ONLY APPLIES 15 MINUTES AFTER THE COURT BECOMES AVAILABLE, NOT NECESSARILY FROM THE MATCH START TIME. WE URGE EVERYONE TO BE FLEXIBLE. IF CONFLICTS CANNOT BE WORKED OUT ACCORDING TO THE ABOVE RECOMMENDATIONS, CALL YOUR OVERALL COORDINATOR.

17. TEAM LINE-UPS

Team captains must exchange scorecards with complete line-ups simultaneously prior to starting play (See Rule 20). Once the scorecards have been exchanged, changes to the lineups cannot be made except as follows: (1) if a player becomes ill or injured before his/her individual match is played, another player may be substituted; (2) if a player does not arrive in time to play their individual match, another player may be substituted; or (3) the match is postponed due to inclement weather (see Rule 36). Players removed from the lineup due to (1) or (2) above cannot be reinserted in the match. A substitution is defined as a player not scheduled in the lineup or a player in the lineup that is eligible to play two positions (See Rule 7 regarding playing twice).

18. REGULAR SEASON SCORING

8U- 2 out of 3 games, games are played the first to 7 points. At 6-6, one more point is played to end the game with a score of 7-6. Game scoring is as follows: Player one will serve one point from the deuce side of the court and then one point from the ad side of the court. Player two will then serve one point from the deuce side of the court and then one point from the ad side of the court. This will continue until one team reaches seven (7) points. Teams switch ends after each game and next team starts serve**. To enter the scores for an 8U match in TennisLink, please be sure to enter the 3rd set score as 1-0 Result: Timed Match.** 8U Division Winners are determined by the most individual match points won during the regular season.

10U- 2 out of 3 sets; the first to win four games wins a set. If one player wins the first two sets, he or she wins the match. If the players split the first two sets, the third set is a 7 point tiebreak (first to 7 and do not have to win by 2).

12U & 14U- 2 out of 3 sets; each set is to 4 games. Set tiebreakers (first to 7, win by 2) to be played at 3-3. If the players split the first two sets, the third set is a match tiebreak (first to 10, win by 2).

18U- 2 out of 3 sets with the 3rd set being a match tiebreaker (first team to score 10 points by a 2 point margin.). The maximum number of points for the overall match is 5.

10U, 12U and 14U Division Winners are determined by most games won during the regular season.
18U and 8U Division Winners are determined by the most individual match points won during the regular season.

19. AD AND NO AD SCORING

AD (REGULAR) SCORING TO BE USED BY 12U, 14U, and 18U AGE GROUPS

If a player wins the first point, the score is called 15 for that player; on winning the second point, the score is called 30 for that player; on winning the third point, the score is called 40 for that player, and

the fourth point won by a player is scored game for that player except as below:

If both players have won three points, the score is called deuce; and the next point won by a player is called advantage for that player. If the same player wins the next point, he wins the game; if the other player wins the next point the score is again called deuce; and so on, until a player wins the two points immediately following the score at deuce, when the game is scored for that player.

NO-AD SCORING TO BE USED BY 10 & UNDER AGE GROUP ONLY *
*(*and to be used by **all** age groups at Playoffs and City Finals)*

The first team or player to win 4 points wins the game. If the score reaches 3 POINTS ALL, the 7th (or next) point becomes the GAME POINT. In singles, the receiver may choose to receive either in the ad or deuce court*. In doubles the receiving team may choose to receive in either the ad or deuce court.* In mixed doubles, the boy must receive serve from the boy and the girl must receive serve from the girl.* In calling the score of a no-ad game, players may either use 1, 2, 3, and game or 15, 30, 40 and game. They may call a score of 3-all deuce. *Both players on the receiving team must remain on the same receiving side they played during the match.

20. SCORECARDS

Prior to the match print the scorecard from TennisLink to exchange the lineup before matches begin. Captains should keep possession of their scorecard during the match. After the match, compare cards with the other team captain. Both captains should record names of players from both teams and all scores and sign both scorecards. A captain's signature on a scorecard represents the captain's agreement that the information contained therein is true and accurate. For 10U, 12U and 14U total number of games won will be counted for both teams. For 8U and 18U total individual matches won will be counted for both teams. Scores must be entered within 24 hours of the conclusion of the match by the team that wins the dual match. Scores must be confirmed within 5 days of the match by the team that does not win the dual match. If scores are not entered within 24 hours by the winning team then either team may enter the scores. If scores are not entered within 48 hours, match may be posted as a double default. Captains shall keep their scorecards in their possession for the duration of the match, and then retain copies of completed scorecards for the entire JTT season.

NEW: When entering the scorecard in TennisLink, the captain will be able to select (2) players in the lineup that exemplified good sportsmanship. USTA Atlanta will keep track of the sportsmanship votes throughout the season.

21. TIE-BREAK

In 12U and 14U, if a set reaches 3-3, players must play a set tie-break. The order of serving continues in the same rotation. The first team to reach 7 points wins the set, provided there is a margin of two points over the opponent(s). If necessary, the tiebreak game shall continue until this margin is achieved.

In 18U, playing the best of three sets, a set tie-break is played at 6-all in the first two sets. If teams split sets, a match tiebreaker is played in lieu of a third set. The first team to reach 10 points wins the set and match, provided there is a margin of two points over the opponent(s). If necessary, the tiebreak game

shall continue until this margin is achieved.

In doubles, the first server shall serve one point from the right (deuce) side. The second server shall serve two points, starting from the left (ad) side and ending on the right side. The third server shall serve two points, starting on the left and ending on the right side. The fourth server shall serve one point from the left side and then players change ends of the courts. The fourth server shall then serve one point from the right side. Play continues in such a manner until one team wins at least seven points with a two point margin. Teams change ends of the court every six (6) points.

In singles, the first server shall serve one point from the right side. The second server shall serve two points, starting on the left side and ending on the right side. The players continue to alternate serving two points each, until one wins a minimum of seven points with a two point margin. Players change ends of the court every six (6) points.

22. USTA RULES GOVERN PLAY

The Friend at Court, the USTA Handbook of Tennis Rules and Regulations, should be understood and followed by every captain and player. It should be available for consultation along with league rules at all dual meets. Friend at Court can be found at https://www.usta.com/content/dam/usta/officiating/2019%20Friend%20at%20Court.pdf.

23. MATCH TIMES – DEFAULT TIMES

Matches are played Saturdays at 1:00 PM.

The 15-minute default rule is in effect for all scheduled matches.

12U/14U/18U

Match Time Default Time

1st time slot 1:00pm 1:15pm (Boys Singles and Girls Singles unless a change in order of play was agreed upon)
2nd time slot 2:00pm 2:15pm (Boys Doubles and Girls Doubles unless a change in order of play was agreed upon)
3rd time slot 2:30pm 2:45pm (Mixed Doubles unless a change in order of play was agreed upon)

10U

Match Time Default Time

1st time slot 1:00pm 1:15pm (#1 singles and #2 singles unless a change in order of play was agreed upon)
2nd time slot 2:00pm 2:15pm (#1 doubles unless a change in order of play was agreed upon)

Please be as lenient as possible, within reason, about defaults. DEFAULTS MAY ONLY BE CALLED IF A COURT IS AVAILABLE AND READY FOR PLAY.

24. WARM-UP

Warm up is limited to 10 minutes including practice serves.

25. COACHING

Coaching during a match is illegal! Captains, teammates, spectators, or coaches may not volunteer advice on line calls or scoring. Excessive cheering or clapping is not permitted. It is the responsibility of both Team Captains to work together as a team to control the spectators' conduct during match play. Parents and or Monitors may not be on the court. For 8U and 10U BEGINNER matches ONLY-if a player or both players request assistance with scoring, tie break etc. the captain, or their designee, from both teams may approach the court and assist with a specific question. Captains may not assist with their own child's match.

26. COURT MONITORING GUIDELINES for 8U and 10U BEGINNER MATCHES

Monitoring 8U and 10U beginner matches is in an effort to ensure that our new players starting their tennis experience learn the game and the sport of tennis correctly. Monitors may be used if requested by one or both of the players and only at the beginner level. If the players are having a problem with scoring, tie break or any element of the sport of tennis, captains, or their designee, from both teams may approach the court and assist in resolving a specific problem the player or players are having. A captain may not assist with their own child's match. Captains may not sit on the court and may not give strategy advice to the players. Monitors may not be used at the INT and ADV levels.

27. SPECTATOR RULES AND GUIDELINES

One of the goals of USTA Junior Team Tennis is to allow the players to experience what it means to be part of a team, where every point won counts toward the total team effort. Support for every player on the court is essential for good teamwork. Team captains will be responsible for advising their players and spectators of the following guidelines for proper behavior during a match.

Clapping for good shots will be allowed provided spectators clap for both teams' good shots. Appropriate cheering will be allowed. Cheering can get out of control, often intimidating children on the court. Cheering can also disrupt other matches in progress. Cheering can also cause conflict between opposing teams.

If there is excessive abuse of the rules no clapping or cheering will be permitted for the remainder of the event.

Examples:
1. Player hits a double fault - no clapping or cheering
2. Player hits a ball 2 feet out on a deuce point - no clapping or cheering
3. Player whiffs a serve - no clapping or cheering
4. Player hits an overhead for a winner - clapping by both teams
5. Players have a long rally - clapping by both teams
6. One match has finished play while other matches in progress – clapping, if not interfering
7. Player hits ball into the net – no clapping or cheering

Spectators should use common sense. Think how your child would feel in a situation before subjecting another child to unfairness. Remember, these teams are all champions already. Even though the score may not reflect it, every child is a winner. Let them play the matches on the courts. Let's all help the players have a wonderful experience so they continue to play tennis in the future.

28. SPORTSMANSHIP

NEW: When entering the scorecard in TennisLink, the captain will be able to select (2) players in the lineup that exemplified good sportsmanship. USTA Atlanta will keep track of the sportsmanship votes throughout the season.

All players and parents should conduct themselves in a sportsmanlike manner both on and off the court. Please see USTA Atlanta Junior Team Tennis Parent Code of Conduct - http://assets.usta.com/assets/534/15/Consent-Waiver-Parent%20Conduct.pdf. Any complaints with regard to inappropriate behavior at a match should be filed by the captain. A formal Grievance form can be found at ustaatlanta.com>Juniors>Captain's Corner>Grievance Form and emailed to the USTA Atlanta Director of Junior Leagues (amanda@ustaatlanta.com) within five (5) days of the incident. Both team captains involved will be contacted upon receipt of the form, and letter will be submitted to the local grievance committee. The incident will be reviewed and will result in formal action taken by the Grievance Committee. Repeated grievances filed against a specific team, captain or player may result in suspension from the league.

29. HOME COURTS

If for any unforeseen circumstance, including frozen clay courts during the winter season, the home team is unable to provide its home courts for any scheduled dual meet during the regular season, the visiting team may provide its home courts. The host team is considered the home team. If the visiting team does not elect to provide its home courts, the responsibility reverts to the home team which must provide courts within the approved league area at the scheduled time.

30. ALCOHOLIC BEVERAGES

Alcoholic beverages are not to be consumed at a junior match.

31. REFRESHMENTS

The home team is responsible for furnishing water. It is optional for the home team to furnish additional refreshments. Please do not expect refreshments at away matches.

32. AWARDS

At the conclusion of the season, the team winning the most games (10U, 12U and 14U) or individual matches won (8U and 18U) will be declared the Division Winner. Division winners will receive bag tags and will be eligible to participate in the playoffs.

33. PLAYOFFS

Playoffs are held at the end of each season with the top teams competing against each other. The number of teams that go to the playoffs will depend on the number of divisions in that level. All playoff rounds are single elimination. Playing twice is not allowed in the playoffs. No-ad scoring will be used for playoffs and city finals in all age divisions.

A. Levels with one division will not participate in playoffs/City Finals.

B. Divisions of two will take the first and second place teams to one round of playoffs followed by City Finals.

c. Divisions of three will take all first and the top second place team with the highest winning percentage for one round of playoffs followed by City Finals.

D. In divisions of four, all first and second place teams will play two rounds of playoffs, followed by City Finals.

E. Divisions of five will take five first place teams and the top three second place teams for two rounds of playoffs followed by City Finals.

F. Divisions of six will take six first place teams and the top two second place teams for two rounds of playoffs followed by City Finals.

G. Divisions of seven will take seven first place teams and the highest scoring second place team for two rounds of playoffs followed by City Finals.

H. Divisions of eight will take eight first place teams for two rounds of playoffs followed by City Finals.

In the event of a weekday evening playoff match, coordinators may adjust the start times if the situation warrants.

*Captains should notify their coordinator as soon as possible if their team is unable to participate in playoffs. Teams that withdraw after playoff draws are complete will be ineligible to compete as a team for the next upcoming season i.e. winter or summer. (A team is defined as 4 or more returning players).

34. CITY FINALS

After completing playoffs, the top two teams in each level will play in the City Finals. Playing twice is not allowed in the City Finals. NO AD SCORING WILL BE USED FOR ALL AGE GROUPS AT CITY FINALS. Winners and Finalists will receive bag tags. **City Finals matches may not be played early.**

35. ADVANCEMENT AFTER LOCAL SEASON

City Champions (and some select City Finalists/Semifinalists) will be invited to attend the 2027 Junior Team Tennis State Championships in Macon the weekend of July 16-18, 2027. State Champions will be invited to attend the 2027 Junior Team Tennis Section Championships in Mobile, AL the weekend of August 27-29, 2027. Levels with local play only (8U) will not advance. Teams must participate in playoffs (if applicable) to be eligible for advancement.

36. PENALTIES, FORFEITURES & DEFAULTS

A. In all dual meets in which an ineligible player participates, the team will be penalized by forfeiting the points earned by an ineligible player. The opposing player will be awarded the win.

B. Penalties and violations in those situations where no penalty is provided by the general rules: THE RESPECTIVE GRIEVANCE COMMITTEE SHALL HAVE THE AUTHORITY AND DISCRETION TO IMPOSE APPROPRIATE PENALTIES.

C. Teams are encouraged to work together to avoid position defaults for a dual match. If a team defaults an entire match during the season, it may have all matches to date nullified and may be treated as a bye for the remainder of the season. A team that forfeits an entire match or a team that has excessive defaults (an average of more than one default per match) may be withdrawn from the current season and suspended the following season.

D. If a team withdraws after schedules have been completed a grievance will automatically be filed with the grievance committee and may be suspended the following season.

E. Players not registered online before playing a match are subject to the default of all points earned for that individual match.

37. INCLEMENT WEATHER/ RAIN-OUT RULES

A. RAIN

In the event of rain during a match, completed individual matches will stand as played. Incomplete matches must be resumed by the same players at the exact game and point as they stood when play was halted. Lineups for matches not started (including any position previously to be defaulted) may be changed provided it does not conflict with the eligible player rules. Forfeits stand if the rain begins after the scheduled time of the forfeited match. Matches must be completed in accordance with the Rain-Out Rules. Teams must wait at least 30 minutes before calling the match. If, at the end of 30 minutes, the courts are still not playable, the match is officially null and void. Captains may mutually decide to continue waiting; however, the rainout rules are officially in effect and defaults will not be called on matches started after the 30 minute waiting period has ended.

In the event a Saturday match is cancelled due to rain, teams have 14 days to make up the regularly scheduled match. If no day can be agreed upon, the match must be played on the 15th day. The 15th day is the 2nd Sunday at 5:00pm. If it rains on the 15th day, the match must be made up the next day there is no rain.

In the event that the second to last regular season match is cancelled due to rain, teams have 7 days to make up the regularly scheduled match. If no day can be agreed upon, the match must be played on the 8th day. The 8th day is Sunday at 5:00pm. If it rains on this day, the match must be made up the next day there is no rain.

In the event that the last regular season match or playoff match is cancelled due to rain, teams have until the Wednesday following the regularly scheduled match. If it rains on this day, the match must be made up the next day there is no rain.

In the event of a weekday evening makeup match, the default time is 6:00 PM.

B. TEMPERATURE

Teams are not obligated to play a match when the temperature is BELOW 32 degrees or ABOVE 95

degrees based on www.weather.com. If teams decide to play at that time, it must be the decision of both captains. Use Rain-Out Rules to reschedule the match. There are no provisions for extreme wind. Wind chill may not be a factor in rescheduling a match. Captains cannot agree to reschedule if the temperature is at or above 32 degrees. Once the match has begun, it cannot be called because of extreme cold. If any player decides that he or she cannot continue, the match will be retired.